LIKE SITTING DUCKS

THE ANTIDOTE

TOASTER IS CALLING HOME

THE FTL-DRIVE OF THE RESURRECTION SHIP GOT HIT

THE SHIP MAY NOT JUMP UNTIL REPAIRED

YOU FOUND ANTIBODIES AGAINST THE VIRUS

THE ENEMY IS STRONGER THAN EXPECTED

ADD JAM SESSION TO THE HUMAN DECK

ADD RESISTANCE IS FUTILE TO THE CYLON DECK

MISSION:

REPAIR TWO DAMAGE MARKERS OF THE FTL-DRIVE

1 V2

MISSION:

SENT THE ANTIDOTE TO A SHIP IN THE OTHER SECTOR

1 VP AND ALL CYLONS ARE HEALED

MISSION:

SAVE THE SATELLITES

1 VP FOR EACH SURVIVING SATELLITE AT THE END OF THE GAME

RESISTANCE IS FUTILE

RESISTANCE IS FUTILE

JOHNNY REB AND HIS BONNIE CHROME FLAG

A CYLON BASESTAR ARRIVES AT THE COMM STATION

A CYLON BASESTAR ARRIVES AT THE COMM STATION

TENSION IN THE CYLON LEADERSHIP

SELECT A BASESTAR TO REVOLT

IT BECOMES THE

REBEL BASESTAR

MISSION:

DESTROY ENEMY SHIPS

MISSION:

DESTROY ENEMY SHIPS

MISSION:

DESTROY THE RESEL BASESTAR

1 V2 ADDITIONAL FOR EACH SHIP

1 VP ADDITIONAL FOR EACH SHIP

5 V2

SOON WE'LL MEET AGAIN

ENERGY REGENE-RATION

NUCLEAR WINTER IS COMING

SLEEPER AGENT ON A Q-SHIP

YOU CONTROL THAT SHIP THIS TURN

MOVE IT TWICE

MOVE A SHIP TWICE THIS TURN

EVERY CYLON SHIP RECEIVES A FREE NUCLEAR WARHEAD

COLLIDE WITH A HUMAN SHIP



THINKING
OUTSIDE THE
BOX

OUT OF

THERE ARE
12 CYLON
MODELS

SELECT A NEW CIVILLIAN SHIP AS ANOTHER Q-SHIP

CRITICAL HIT ON THE BRIDGE ALL OFFICERS ARE UNCONSCIOUS AND OUT OF ACTION A BATTLESTAR RECEIVES A CRITICAL HIT

MISSION:

THE Q-SHIP MUST COLLIDE WITH THE MININGSTATION OR A CYLON SHIP

1 V2

MISSION:

LAND A RAPTOR WITH NEW OFFICERS FROM ANOTHER BATTLESTAR ON THE SHIP

1 V2

MISSION:

REPAIR THAT CRITICAL HIT

THERE ARE
12 CYLON
MODELS

THE VIRUS

HEALING THE WOUNDS

A BATTLESTAR RECEIVES A CRITICAL HIT

YOU DEVELOPED AN ANTI-CYLON VIRUS

YOU RECEIVE SIGNALS ON A COLONIAL CHANNEL

BATTLESTAR VALKYRIE IS ARRIVING AT SECTOR A

MISSION:

REPAIR THAT CRITICAL HIT

1 V2

MISSION:

INFECT & CYLON SHIP OR STATION BY

1 VP AND THE ANTIDOTE IS ADDED TO THE CYLON DECK MISSION:

LEAVE SUCCESSFULLY WITH BATTLESTAR VALKYRIE SECTOR B

5 V2

JAM SESSION

ENERGY BYPASS MASTER AND COMMANDER

THE CYLONS ARE CALLING FOR REINFORCEMENTS

MOVE A SHIP TWICE THIS TURN

DIFFICULTIES WITH THE NEW CHAIN OF COMMAND

NO SHIP MAY JUMP THIS TURN

MISSION:

DESTROY ALL SATELLITES

4 VP AND REMOVE A RESISTANCE IS FUTILE CARD OF THE CYLON DECK



ENERGY REGENE-RATION

ENERGY BYPASS

MOVE A SHIP TWICE THIS TURN

MOVE A SHIP TWICE THIS TURN

